# The Vision

187 Oscar Webster Road SE Huntsville, AL

https://www.visionministry.org/

# Retreat Options for 2020-2021 CNAA Retreat

Theme: CNAA DST REDy

# Option 1 Two-Day Retreat

### RETREAT AREA OPTION

Entire Retreat Lodge: \$1800/two days

Lounge room on lower level, sleeping area on upper level (9 rooms, 7 baths-sleeps 42), theater room (popcorn available), banquet hall (will accommodate 72), conference room, game room, coffee bar, wash cloth and towels supplied (recommend brining personal wash cloth and towel to ensure adequate supply), fire pit, fishing pond (equipment provided), pool and pavilion for 3 hours, and WIFI

\*Sorors staying overnight will cover \$1050, lodging portion, of \$1800. Assuming 42 people stay overnight that is \$25 per person.

\* The Dunlaps occupies an isolated portion of The Lodge

#### **ACTIVITIES**

Team building (\$15/person-will be included in cost of retreat). All other activities will be additional cost per person(zip line, tower climbing, tomahawk throwing, leap of faith, archery, hiking, canoeing, kayaking)

## **MEALS**

Continental breakfast (free for those staying overnight and \$4 for others)
Lunch \$10/person, dinner \$12/person for buffet style and \$15/person for table service if catered by their chef
Catered and delivered by outside source

# Option 2 One-day Retreat

#### **RETREAT AREA OPTIONS:**

Banquet Hall at The Lodge: \$750/day

Legacy Pavilion (camp feel, but enclosed): \$400/day

#### **ACTIVITIES:**

Same as Two-day options

#### **MEAL OPTIONS:**

Catered and delivered by outside source

Catered by their chef for \$10/person

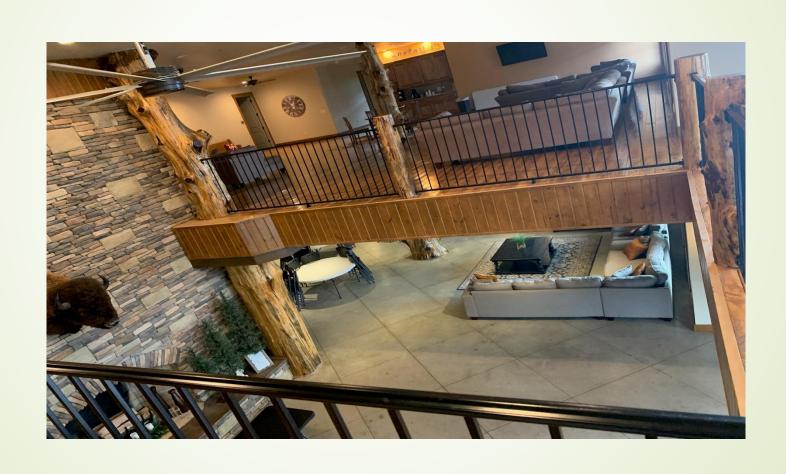
# Option 3 Virtual Retreat

Option 4
Postpone

# PICTURES OF THE VISON



## UPPER AND LOWER LEVEL OF THE LODGE



# LOWER LEVEL LOUNGE



# **UPPER LEVEL LOUNGE**







# **BEDROOMS**

Please keep in mind that each room is unique

## **BATHROOM IN THE BEDROOM**



## THEATER ROOM IN THE LODGE



# **CONFERENCE ROOM**



# **GAME ROOM**



# **FULL KITCHEN IN BANQUET HALL**



## **OUTDOOR WRAP AROUND PORCH**



# **PAVILION**

